



City of Carnation

4621 Tolt Ave
PO Box 1238
Carnation, WA 98014

Demo Permit # _____
Inspection Line (425)333-4192
24 Hrs. Notice Required for Inspection

Demo Permit

Permit Name: _____ Permit Address: _____
 Owner's Address (if different than above): _____ Owner's Phone: () _____
 Contractor: _____ ID# _____ Address: _____
 Contact Person: _____ Phone: () _____ Cell#: () _____
 Parcel #: _____ Plat Description: _____
 Date of Application: _____ Date Approved: _____ Issued By: _____ Date Issued: _____

Conditions of Permit:

1. Provide a time schedule of completion to the Building Department within 1 week after permit is issued. Provide 24 hour notice to Public Works before starting Demo process.
2. Provide a list of all debris and the approved disposal site to the Building Department.
3. Provide reports verifying all utilities have been abandoned in an approved manner.
4. Include as-built locating where utilities have been capped/abandoned including measurements and depths.
5. Provide pedestrian protection.
6. Request a final inspection when completed.
7. Street Cleaning Requirement-Applicant shall continuously keep the streets and storm drain system free from all debris attributed to the work performed under the respective building, grading and/or fill permit. All cleanup and performance shall be verified by and to the satisfaction of the City of Carnation Inspectors.
8. Damage to new or existing curb, gutters, streets or landscaping will need to be repaired/replaced by the above contractor/owner prior to final Building sign off.

All permits expire 180 days after issuance if no work is started. I certify that the information furnished by me is true and correct to the best of my knowledge and the applicable City of Carnation requirements will be met.

Owner, agent or contractor: _____ Date: _____

Building Inspections

Receipts from disposal sites Date _____ By: _____

Comments: _____

Demolition of structure completed: Date _____ By: _____

Comments: _____

Building Dept. Final Date: _____ By: _____ [] Utility as-built